

SLOWS FALL 2024 SCHEDULE

CI NWC		FIELD A		DARYL DAMON FIELD	
	Y	НОМЕ	VISITOR	HOME	VISITOR
SEPTEMBER 8TH	9:00 AM	VULTURES	ATLAS	NAPOLI	ICE
	10:45 AM	CRUSH	DYNAMITE	DYNASTY	HIGH VOLTAGE
SEPTEMBER 15TH	9:00 AM	DYNASTY	ATLAS	HIGH VOLTAGE	CRUSH
	10:45 AM	ICE	VULTURES	DYNAMITE	NAPOLI
SEPTEMBER 22ND	9:00 AM	NAPOLI	HIGH VOLTAGE	CRUSH	DYNASTY
	10:45 AM	VULTURES	DYNAMITE	ATLAS	ICE
SEPTEMBER 29TH	9:00 AM	DYNAMITE	ICE	HIGH VOLTAGE	VULTURES
	10:45 AM	DYNASTY	NAPOLI	CRUSH	ATLAS
OCTOBER 6TH	9:00 AM	NAPOLI	CRUSH	DYNAMITE	ATLAS
	10:45 AM	ICE	HIGH VOLTAGE	VULTURES	DYNASTY
OCTOBER 13TH	9:00 AM	CRUSH	VULTURES	DYNASTY	ICE
	10:45 AM	ATLAS	NAPOLI	HIGH VOLTAGE	DYNAMITE
OCTOBER 20TH	9:00 AM	DYNAMITE	DYNASTY	VULTURES	NAPOLI
	10:45 AM	HIGH VOLTAGE	ATLAS	ICE	CRUSH
OCTOBER 27TH	9:00 AM	VULTURES	ICE	NAPOLI	DYNAMITE
	10:45 AM	ATLAS	DYNASTY	CRUSH	HIGH VOLTAGE
NOVEMBER 3RD	9:00 AM	ATLAS	HIGH VOLTAGE	DYNAMITE	VULTURES
	10:45 AM	DYNASTY	CRUSH	ICE	NAPOLI
NOVEMBER 10TH	9:00 AM	HIGH VOLTAGE	DYNASTY	ATLAS	CRUSH
	10:45 AM	ICE	DYNAMITE	NAPOLI	VULTURES
NOVEMBER 17TH, DECEMBER 8TH & DECEMBER 15TH		IF ANY OF THE ABOVE GAMES ARE CANCELED DUE TO RAIN, THEY WILL BE RESCHEDULED AND PLAYED ON THE DATES LISTED TO THE LEFT. THE SCHEDULE WILL BE UPDATED AND DISTRIBUTED ACCORDINGLY.			

All games will be played at Damon Garcia Sports Fields.

IMPORTANT LEAGUE INFORMATION

FIELDS: Gates open at 8:15 AM. Teams scheduled for 9:00AM games are responsible for setting up the nets and flags. Teams scheduled for 10: 45AM games are responsible for taking equipment down and putting it away in the shed.

Please pick up after yourselves. Field Reservations and City Ordinances state that NO DOGS/ANIMALS are allowed at the fields. Owners will be responsible for fines that are imposed on themselves or the league for disregarding this rule.

GAME DAY PROTOCOLS: Home team is responsible for providing 3 game balls and changing jerseys/putting on pinnies in case of conflict. All games will start at their scheduled time if there are 7 or more rostered players present for each team. If a team cannot field 7 players within 15 minutes of the scheduled game time, the game will result in a forfeit.

Each player MUST present a valid SLOWS ID to the referee before playing and must be active on their roster prior to gametime. Added players must be registered by 11:59PM on the Tuesday prior to the scheduled game the player wishes to participate in. If it is found that an inactive player has played in a game and that team won, their win will be forfeited.

ATTIRE: All players must have a jersey number listed on the blue card prior to check in that matches the number on their jersey. Two players on the same team may not have the same number.

Players may not wear glasses/sunglasses on the field. Earrings may not contain sharp points and must be secured. All necklaces and bracelets must be removed. Watches must be covered by a sweatband or thick fabric alternative. Pre-wrap is not an approved means of securing watches.

LEAGUE PROTOCOLS: Teams will set up on opposite field sidelines and will not engage in after game high fives. Home team will set up on the east sideline. Referee and captain meeting with coin toss before every game is mandatory.

If the fields are not open by 8:15AM please notify the city by calling (805) 781-7312.