

DECEMBER 18TH

## **SLOWS FALL 2022 SCHEDULE**

SLOWS		FIELD A		DARYL DAMON FIELD	
		НОМЕ	VISITOR	НОМЕ	VISITOR
SEPTEMBER 11TH	9:00 AM	CRUSH	HIGH VOLTAGE	NAPOLI	ICE
	10:45 AM	VULTURES	ATLAS	IMPACT	DYNAMITE
SEPTEMBER 18TH	9:00 AM	IMPACT	ICE	NAPOLI	DYNAMITE
	10:45 AM	CRUSH	ATLAS	HIGH VOLTAGE	VULTURES
SEPTEMBER 25TH	9:00 AM	NAPOLI	VULTURES	HIGH VOLTAGE	ATLAS
	10:45 AM	ICE	DYNAMITE	IMPACT	CRUSH
OCTOBER 2ND	9:00 AM	VULTURES	ICE	DYNAMITE	CRUSH
	10:45 AM	HIGH VOLTAGE	IMPACT	ATLAS	NAPOLI
OCTOBER 9TH	9:00 AM	DYNAMITE	HIGH VOLTAGE	IMPACT	VULTURES
	10:45 AM	CRUSH	NAPOLI	ATLAS	ICE
OCTOBER 16TH	9:00 AM	ATLAS	IMPACT	HIGH VOLTAGE	NAPOLI
	10:45 AM	ICE	CRUSH	DYNAMITE	VULTURES
OCTOBER 23RD	9:00 AM	DYNAMITE	ATLAS	VULTURES	CRUSH
	10:45 AM	NAPOLI	IMPACT	ICE	HIGH VOLTAGE
OCTOBER 30TH	9:00 AM	HIGH VOLTAGE	CRUSH	ICE	NAPOLI
	10:45 AM	VULTURES	ATLAS	DYNAMITE	IMPACT
NOVEMBER 6TH	9:00 AM	IMPACT	HIGH VOLTAGE	NAPOLI	ATLAS
	10:45 AM	CRUSH	DYNAMITE	ICE	VULTURES
NOVEMBER 13TH	9:00 AM	DYNAMITE	ICE	CRUSH	IMPACT
	10:45 AM	VULTURES	NAPOLI	ATLAS	HIGH VOLTAGE
DECEMBER 4TH, DECEMBER 11TH &		<b>IF</b> ANY OF THE ABOVE GAMES ARE CANCELED DUE TO RAIN, THEY WILL BE RESCHEDULED AND PLAYED ON THE DATES LISTED TO THE LEFT. THE			

SCHEDULE WILL BE UPDATED AND DISTRIBUTED ACCORDINGLY.

All games will be played at Damon Garcia Sports Fields.

## **IMPORTANT LEAGUE INFORMATION**

**FIELDS:** Gates open at 8:15 AM. Teams scheduled for 9:00AM games are responsible for setting up the nets and flags. Teams scheduled for 10:45AM games are responsible for taking equipment down and putting it away in the shed. Please pick up after yourselves. Field Reservations and City Ordinances state that NO DOGS/ANIMALS are allowed at the fields. Owners will be responsible for fines that are imposed on themselves or the league for disregarding this rule.

**GAME DAY PROTOCALS:** Home team is responsible for providing 3 game balls and changing jerseys/putting on pinnies in case of conflict. All games will start at their scheduled time if there are 7 or more rostered players present for each team. If a team cannot field 7 players within 15 minutes of the scheduled game time, the game will result in a forfeit.

Each player MUST present a valid SLOWS ID to the referee before playing and must be active on their roster prior to gametime.

Added players must be registered by 11:59PM on the Tuesday prior to the scheduled game the player wishes to participate in. If it is found that an inactive player has played in a game and that team won, their win will be forfeited.

**ATTIRE:** All players must have a jersey number listed on the team blue card prior to check in that matches the number on their jersey during game time. Two players on the same team may not have the same number.

Players may not wear glasses/sunglasses on the field. Earrings may not contain sharp points and must be secured. All necklaces and bracelets must be removed. Watches must be covered by a sweatband or thick fabric alternative. Pre-wrap is not an approved means of securing watches.

**LEAGUE COVID PROTOCALS:** Teams will set up on opposite field sidelines and will not engage in after game high fives. Referee and captain meeting with coin toss before every game is mandatory.