

SLOWS DOCUMENTATION PACKAGE

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SLOWS CONSTITUTION

[ARTICLE I. NAME](#)

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ARTICLE I. NAME

SECTION 1. The name of this organization shall be the San Luis Obispo Women's Soccer, hereinafter referred to as SLOWS. This organization was founded on January 1, 2001.

ARTICLE II. PHILOSOPHY

SECTION 1. The goal of the SLOWS is to provide organized soccer play for women eighteen (18) years of age and over. The organization is a non-profit benefit organization and is not organized for the private gain of one person.

SECTION 2. All individuals are responsible for creating and maintaining an atmosphere of safety and sportsmanship.

ARTICLE III. HEADQUARTERS

SECTION 1. The principal office of headquarters of the SLOWS shall be P.O. Box 227, Atascadero, CA 93423. The President may also maintain an office at her residence during her term of office.

ARTICLE IV. ORGANIZATION

SECTION 1. EXECUTIVE BOARD

The SLOWS will be self-administering. The elective officers shall be President, Vice President, Secretary, Treasurer, Publicity Coordinator, Registrar, and League Coordinator.

- A. These officers will form a body called the Executive Board on which no more than two persons from any one team can serve, except when approved by the Executive Committee.
- B. All policies governing the SLOWS will be determined by the Executive Board, subject to the approval of the Executive Committee.
- C. The President is the only member of the Executive Board empowered with the right to make Executive Decisions. An Executive Decision is a decision made without prior approval by the Executive Board or Committee about an urgent matter affecting the SLOWS organization. All Executive Decisions are subject to Executive review and veto.
- D. The length of service for any board position shall be two (2) consecutive years and not to exceed two (2) years except when approved by the Executive Committee.
- E. Terms of office for four (4) positions shall overlap terms of office for remaining three (3) offices. Term of office for the President, Publicity Coordinator, Registrar and Secretary shall be from July 1 of even numbered years to June 30 of the next even

numbered year. Term of Vice President, League Coordinator and Treasurer shall be from July 1 of odd numbered years to June 30 of the next odd numbered year.

SECTION 2. EXECUTIVE COMMITTEE

- A. The Executive Committee shall be made up of the members of the Executive Board plus one (1) Representative from each member Team (Team Rep). Each Team Rep has one vote. Each Board Member also has one vote [except for the President]. The President will cast a vote only in the event of a tie.
- B. In the event that one team has more than two eligible voting members present only two votes from that team shall be cast.

ARTICLE V. AMENDMENTS

SECTION 1. At the beginning of every Presidential term, the Bylaws shall be reviewed by the Executive Board for completeness and accuracy.

SECTION 2. Proposed changes shall be presented to the Executive Committee as an agenda item and provided in written form for each member of the Executive Committee, and shall be voted on at the following Executive Committee meeting. Approval required one-half or more of the Executive Committee present.

SECTION 3. Approved Amendments shall be prepared by the Secretary and digitally distributed to Teams. Team Reps are responsible for attaching Amendments to their SLOWS Documentation Package.

SLOWS BYLAWS

[ARTICLE I. GENERAL AND SPECIAL EXECUTIVE MEETINGS](#)

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ARTICLE I. GENERAL AND SPECIAL EXECUTIVE MEETINGS

- SECTION 1. The fiscal and organizational year shall be from January 1st through and including December 31st of the same year and shall contain regular Executive meetings.
- SECTION 2. Special meetings may be called by a majority of the Executive Board or by petition of a majority of the team representatives in writing, to the President.
- SECTION 3. Notice of all meetings shall be made to all Team Representatives and Executive Board members at least one week in advance of the meeting.
- SECTION 4. Each Team must have a Team Rep present at the meeting to be eligible to cast a vote.
- SECTION 5. The President shall designate the location of the meetings.

ARTICLE II. ELECTION OF OFFICERS

SECTION 1. ELECTION PROCESS

- A. The Vice President shall distribute, digitally, or in person, a job description for Elective Offices at the April Executive Committee meeting.
- B. At the May Executive Committee meeting the Vice President shall take nominations for any office from the floor.
- C. No one shall be nominated without consent.
- D. During the May election:
 - a. Nominees for any office shall be elected by majority ballot.
 - b. If there is but one (1) nominee for any office, vote may be made by voice or hand.

ARTICLE III. DUTIES OF THE EXECUTIVE BOARD

SECTION 1. PRESIDENT

- A. Shall serve as the chair of all Executive Board and Executive Committee meetings of the SLOWS Organization and make certain that Robert's Rules of Order are observed.
 - B. Shall ensure that the Constitution, Bylaws and Rules and Regulations are observed in all league affairs.
 - C. Shall communicate with Team Representatives in the event that they violate SLOWS Rules and Regulations
- ### **ARTICLE III. PLAYER REGULATIONS.**
- D. Shall serve as the representative of the SLOWS Organization in all manners.
 - E. Shall coordinates new team activities, clinics and initiates any other activity she may find desirable.
 - F. Shall communicate all submitted concerns to the Referee Liaison.
 - G. Shall designate the location and time of all Executive Board and Executive Committee meeting.

- H. Shall vote at Executive Committee meeting only in the event of a deadlock.
- I. Shall carry out the decisions of the Executive Committee.
- J. Shall have the authority to make the final decision on issues not covered by the Constitution, Bylaws and Rules and Regulations.
- K. Shall establish committees and appoint committee chairpersons in order to manage the organization.
- L. Shall be an active member on all standing committees.
- M. Shall sign checks as an alternate for the Treasurer.
- N. May appoint assistants as needed.

SECTION 2. VICE PRESIDENT

- A. Shall carry out all powers of the President in her absence.
- B. Shall assume the office of the President upon her resignation.
- C. Shall maintain a record of all league yellow and red cards.
- D. Shall distribute and collect signed Code of Conducts from each Team Representative as part of the Season Registration.
- E. Shall direct the nomination and election of Board Officers.
- F. May serve as a member on any standing committee.
- G. May appoint assistants as needed.

SECTION 3. SECRETARY

- A. Shall record and maintain the minutes of all proceedings of the Executive Board and Executive Committee meetings.
- B. Shall maintain a record of decisions and actions of all Executive Board and Executive Committee meetings.
- C. Shall issue the roster of the Executive Board and Team Representatives each season.
- D. Shall issue approved agenda, meeting minutes and approved amendments to the Executive Board and Team Representatives prior to Executive Committee meetings.
- E. Shall issue approved agenda and meeting minutes to the Executive Board prior to Executive Board meetings.
- F. Shall maintain the Bylaws, Constitution, and Rules and Regulations.
- G. Shall collaborate with the Publicity Coordinator for website updates.
- H. May serve as a member on any standing committee.
- I. May appoint assistants as needed.

SECTION 4. TREASURER

- A. Shall be responsible for maintaining an accurate record of the Organization's account transactions.

- B. Shall provide a Treasurer's Report at each Executive Board and Executive Committee meeting.
- C. Shall provide bank statements to the Executive Board for review upon request.
- D. Shall operate the SLOWS bank accounts and ensure that the current President is a co-signer on the account.
- E. Shall partner with an insurance agency to maintain a current liability insurance policy for the league.
- F. Shall ensure that all outstanding invoices are paid in a timely manner.
- G. Shall collect season and forfeiture fees from all teams.
- H. Shall issue reimbursement checks in a timely manner.
 - a. When provided a valid receipt for an authorized purchase.
 - b. When approved by the Executive Board for reimbursement.
- I. Shall ensure that state and federal taxes are filed correctly and on time.
- J. May serve as a member on any standing committee.
- K. May appoint assistants as needed.

SECTION 5. LEAGUE COORDINATOR

- A. Shall coordinate scheduling of all games and fields.
- B. Shall be responsible for contacting and providing referees for all games.
- C. Shall issue SLOWS Rules and Regulations and Game Schedule to the Executive Board, Team Representatives and Referee Liaison.
- D. Shall notify referees of any forfeits immediately upon notification from Team Representative.
- E. Shall coordinate with the Treasurer to ensure payment of referees and fields are dispersed on time.
- F. Shall maintain a log of forfeits for each season and provide the league Treasurer an updated balance at the end of the season for referees payment.
- G. Shall coordinate with the Field Manager and communicate the canceling of games to due weather, poor field conditions, or any other unforeseen circumstance and immediately notify the Executive Board, Team Representatives and Referees of any changes.
- H. May serve as a member on any standing committee.
- I. May appoint assistants as needed.

SECTION 6. REGISTRAR

- A. Shall manage and coordinate player registration through individual team folders on Google Drive.
- B. Shall ensure each team has access to the following documents in their Drives:

- a. Yearly Master Calendar
 - b. Season Add/Drop Slip
 - c. Season Roster Waiver
 - d. IFAB Laws Of The Game
 - e. Player Card Template
 - f. SLOWS Officer and Team Representative List
 - g. SLOWS Free Agent List
 - h. SLOWS Bylaws, Constitution, and Rules and Regulations
- C. Shall keep current Roster/Waivers and Add/Drop slips of each Team and photo IDs of all players, both active and inactive.
- D. Shall cross check line up cards to corresponding rosters/add slips and Player IDs and notify the President of any discrepancies.
- E. Shall distribute a sufficient number of season line-up cards to each Team Representative.
- F. Shall collect game line-up cards from referees and/or other Executive Board Members and scan/file digital copies.
- G. Shall respond to email inquiries regarding new members joining the league and place them on the Free Agent List
- H. Shall communicate weekly scores to the Publicity Coordinator
- I. May serve as a member on any standing committee.
- J. May appoint assistants as needed.

SECTION 7. PUBLICITY COORDINATOR

- A. Shall coordinate all advertisements and marketing for the league.
- B. Shall maintain the organization's website with current events, league schedule and information pertinent to the league.
- C. Shall update weekly results on the website in a timely manner.
- D. Shall coordinate with a merchandise company to provide apparel for members to purchase.
- E. May serve as a member on any standing committee.
- F. May appoint assistants as needed.

ARTICLE IV. TEAM REPRESENTATIVES

- SECTION 1. Each team must have a designated Team Representative who may appoint an alternate in their absence.

SECTION 2. The Code Of Conduct must be read, signed and submitted with a wet signature to the SLOWS Vice President prior to paying the deposit at the beginning of a new season.

SECTION 3. Team Representatives are responsible for meeting all deadlines set by the Executive Board.

SECTION 4. Executive Committee Meetings

- A. Team Representatives should attend all Executive Committee meetings or send an alternate in their place
- B. Team Representatives must know their team's consensus and shall be prepared to vote on general issues.
- C. Team Representatives must understand that failure to have a representative at Executive Committee meetings means forfeiture of voting rights on decisions made during that missed meeting.
- D. Team Representatives must relay league information discussed at Executive Committee meetings to their team.

SECTION 5. Team Registration

- A. Team Representatives must maintain their team Google Drive Folder containing the following items for insurance and liability purposes:
 - a. An up to date record of their signed roster and add/drop slips
 - b. Proper filing of active and inactive player's driver's licenses

SECTION 6. Team Representatives must ensure that all players have a SLOWS player ID card to present to the referees during check in prior the start of each game.

ARTICLE V. RESIGNATION

SECTION 1. If an officer resigns a written resignation is required.

SECTION 2. If a vacancy occurs in an elective office, it shall be filled by appointment by the Executive Board.

ARTICLE VI. RESOLUTION COMMITTEE

SECTION 1. Purpose: To handle protests or disputes petitioned by any Team Rep in SLOWS.

The Resolution Committee will not be predetermined. If there is a conflict the President will designate three (3) Team Reps to form the temporary committee, along with the President. The President shall have no voting power. The Team Reps appointed will not be on the team(s) in conflict.

ARTICLE VII. DISSOLUTION OF THE SLOWS

SECTION 1. The property of this organization is irrevocably dedicated to social welfare purposes and no part of the net income or assets of this organization shall ever be inure to the benefit of any director, officer or private person. All the monies remaining after the payment of all liabilities shall be distributed to a nonprofit fund, foundation or corporation which is organized and operated exclusively for the social welfare purposes and which has established its tax exempt status under IRC Section 501(c)(4).

SECTION 2. The beneficiary of the league shall be decided on at time of dissolution by nomination and majority vote of Executive Committee members.

SLOWS RULES AND REGULATIONS (R & R)

[ARTICLE I. LEAGUE ORGANIZATION](#)

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ARTICLE I. LEAGUE ORGANIZATION

SECTION 1. Prior to the beginning of each playing season the Executive Board shall establish:

- A. League Fees.
 - a. Fees will be assessed on field option, referee fees, insurance and recurring season costs.
 - b. A non-refundable \$150.00 deposit is required to secure a place in scheduling.
 - c. Final balances are due in whole by the Executive meeting immediately prior to the season start date.
 - d. No cash will be accepted. Returned checks subject to NSF fees. Treasurer reserves the right to request payment in the form of Cashier's check or Money order from any given team at any given time.
- B. Location of games.
 - a. Game locations will be determined by field availability prior to each season
- C. Dates of play.
 - a. Each designated season (Fall and Spring) shall be determined and scheduled based on field availability.
 - b. Each season length shall be determined by number of teams registered and will include no more than two "make-up/rain out weekends" and an end of season tournament, when field availability allows.
 - c. Teams participating in Tournaments during the season must notify the League Coordinator one (1) month in advance to request a schedule modification. Requests will be honored whenever possible, with no guarantee of request.
 - d. Once schedule is approved by the Executive Board, there shall be no changes except for replay of games that have been canceled due to weather or other influences, including Tournaments, beyond the control of the teams participating.
- D. Deadlines
 - a. The \$150.00 non-refundable deposit must be received at the predetermined Executive Committee meeting for a team to be eligible to play.
 - b. If the final balance due is not received at the Executive Committee meeting immediately prior to the season start date, that team may not participate in season play and will forfeit their deposit.

SECTION 2. Standings

- A. Team standings will be maintained on the League website and determined by the highest number of points accrued for the active season. Based on a 10 point system, points will be awarded as follows:

- a. Win: 6 points
 - b. Tie: 3 points
 - c. Loss: 0 points
 - d. Goals: 1 point per goal, with a maximum of 3 points
 - e. Shutout: 1 point
- B. Forfeits will be recorded as a 1-0 win for the non-forfeiting team.
- C. In the case of a tie at the end of the regular season, the tie will be broken to determine the final standings as follows:
- a. Head to Head;
 - b. Fewest goals against;
 - c. Most goals for.
- D. The end of the season tournament brackets and schedule will be determined by the final standings at the end of the regular season.

ARTICLE II. TEAM ORGANIZATION

SECTION 1. Players forming a team may apply for membership as follows:

- A. Submit a roster/waiver and team fees to the Registrar by the season registration/fee schedule deadline(s).
- a. The roster/waiver shall contain the names of no less than eleven (11), but no more than twenty (20), individuals.
 - b. The roster/waiver shall contain birth date, email address and signature of each individual.
 - c. There is no guarantee that an application will be approved.
 - i. The Executive Board will review and discuss how many teams will be playing in the League on a season by season basis.
 - ii. The Executive Board reserves the right to deny a team/individual player(s) acceptance into the League for a season or seasons as deemed appropriate.
- B. Each team shall designate one Team Rep, and may designate (an) alternate(s).
- a. The Executive Board reserves the right to request a new or alternate Team Rep be designated from any team as deemed appropriate.
- C. Each team shall register a team color as well as an alternate color.
- D. Individuals on the roster/waiver shall meet player eligibility requirements. If a team participates in play with an illegal player that team shall forfeit that game.

SECTION 2. Each Team Representative shall obtain a list of Officers and Team Representatives, a copy of the SLOWS Documentation Package, a copy of the FIFA Laws of the Game and any SLOWS specific day of game rules.

ARTICLE III. PLAYER ELIGIBILITY

SECTION 1. Terms

- A. No player under the age of eighteen will be allowed to register to play in the League.
 - a. Players must be 18 as of date of roster/waiver due. Players turning 18 later in the season may be added per add/drop rules.
- B. No player shall be allowed to play during her term of pregnancy.

SECTION 2. Individual players are registered by their Team Representatives as follows:

- A. Prior to Season Registration deadline:
 - a. Completes SLOWS current season roster/waiver player information including signature.
 - b. Submit a copy of a valid driver's license, passport or other valid photo ID
- B. After the initial roster/waiver is due:
 - a. Completes SLOWS current season Add/Drop Slip and submits to Registrar.
 - b. Submit a copy of a valid driver's license, passport or other valid photo ID.
- C. A player must have a valid SLOWS ID card.
 - a. A valid SLOWS ID card will list player's name, birth date and team name and will include a photo and signature.
 - b. Alterations to the SLOWS player ID card shall disqualify a player.
 - c. If an ID card is lost, it is the player's responsibility to request a new SLOWS ID card from their Team Rep before further participation.

SECTION 3. A player may NOT transfer teams during an active season. Transferring during a season will result in a forfeit for any games played with a team other than originally registered for.

SECTION 4. Players may be added and dropped throughout the season, as space on roster/waiver allows. Added players must be registered by the scheduled game start time of the game participating in.

ARTICLE IV. UNIFORMS

SECTION 1. Team members will choose the colors of jerseys, alternate jersey, shorts and socks which will compose their team uniform. Teams are responsible for obtaining their own team uniforms.

- A. All jerseys must be numbered and the number must be visible while playing.

- B. The colors must be registered with the Registrar.
- C. All teams shall be prepared to change colors in the event of a color conflict.
 - a. Home Team is responsible for changing to alternate jersey color in the event of a conflict.
 - b. Referee shall make final decisions in the event of a color conflict.
- D. Shin guards are required and must be completely covered by socks.
- E. No hard casts or braces with protruding supports (unpadded) shall be allowed. Soft casts or padded braces require approval of referees on a case-by-case basis.
- F. Tape is permitted and does not need to be the same color as the socks.
- G. If a team is consistently out of uniform, the Executive Board may take action.

SECTION 2. Soccer shoes with molded rubber or plastic cleats are recommended.

- A. Screw in cleats may used as long as they are screwed in tightly and have no sharp edges.
- B. No toe cleats are allowed.

SECTION 3. The goalkeeper's jersey must be distinctly different from other uniforms.

- A. The referee shall make final final jersey change decisions in the event of a dispute.

ARTICLE V. REFEREE RULES AND PROCEDURES

SECTION 1. Referees are provided and scheduled by the referee association that is selected by the Executive Board.

SECTION 2. Referees shall be issued a copy of the SLOWS Rules and Regulations and games schedule.

SECTION 3. Conduct

- A. The referees are in charge of players, team officials and playing grounds at all time.
- B. The coaches, team manager, and/or Team Representatives are responsible for the conduct of their Team's spectators and assistants.

SECTION 4. Three referees will normally be assigned per game.

SECTION 5. Referees shall be notified of any schedule changes, and if not properly notified and they appear at the playing field, they will be paid.

SECTION 6. The referee is responsible for checking each player's ID card and equipment.

SECTION 7. Each referee shall have a copy of the SLOWS Rules and Regulations available during games.

SECTION 8. The referee shall report any uniform disputes to the Executive Board on the line-up card.

SECTION 9. At game time, in the presence of both teams at the field, the referee may cancel a game only if it is raining heavily, or if electrical storms are nearby, or if, in the opinion of the referee, weather has been sufficiently bad that playing will damage the field.

SECTION 10. The referee may elect to caution (YELLOW CARD) or send off (RED CARD) a player or coach.

A. Yellow Card Procedures:

- a. The cautioned player must leave the playing field for a “cooling off” period.
- b. The cautioned player may be substituted.
- c. The cautioned player may re-enter the field at the next available referee approved substitution.
- d. Any player accumulating three (3) yellow cards in one season will sit out the next game.

B. Red Card Procedures:

- a. The referee shall confiscate the SLOWS ID Card of a player who is sent off. The referee will send it along with the game lineup card.
- b. The referee will make a written report to SLOWS concerning any red carded players or coaches within twenty-four hours of the incident.
- c. The Executive Board cannot overturn a decision to red card a player.
- d. A player who is sent off must leave the field and general area; she may not be replaced, and she may not play in the next scheduled game.
- e. Any player or coach sent off the field two times in any one season will be reviewed by the Executive Board.

SECTION 11. The referee shall complete the lineup card after each game and deliver it to a Board Member listed on the back of the card prior to leaving the field that day.

ARTICLE VI. FIELDS AND SCHEDULING

SECTION 1. SLOWS is responsible for providing the playing fields.

SECTION 2. Game locations will be determined by field availability in the League home area.

SECTION 3. The schedule will show a home team versus a visiting team.

SECTION 4. Teams are responsible for:

A. First game of day:

- a. Each team is responsible for setting up one goal with nets and two corner flags, if setup is not provided with the field reservation.

B. Last game of the day:

- a. Each team must take down one set of nets and two corner flags and return the equipment to the net house.

C. The home team is responsible for providing three (3) #5 game balls.

- a. The visiting team may provide the game balls at the referee's discretion if the quality of the home team's balls is disputed.

SECTION 5. Each team is responsible for disposing of its own trash and recycling.

SECTION 6. Teams shall make every effort to notify the League Coordinator and opponents of forfeitures by the Tuesday prior to the scheduled game.

SECTION 8. If a game is terminated because of the elements:

- A. After a half has been played, the game shall be considered completed and the score accepted as final.
- B. Before half time the game shall be considered canceled and will be rescheduled at a later date through the League Coordinator as field reservations permit.

ARTICLE VII. FORFEIT & SURRENDER

SECTION 1. Forfeit

A game shall be designated as a forfeit if one or more of the following circumstances exists:

- A. One of the teams fails to appear on the field of play in accordance with the schedule
- B. One of the teams cannot provide seven (7) eligible players on the field for a given game
- C. One of the teams delays the start of the scheduled game more than (15) minutes
- D. Circumstances during play result in less than seven (7) eligible players on the field for a team
- E. One of the teams cannot provide player cards

SECTION 2. Surrender

A game shall be designated as a surrender if an eligible team chooses to suspend play after regulation time has begun and before regulation time has ended. The final decision must be made by the Surrendering Team Representative, Alternative Team Representative and/or Team Captain.

SECTION 3. Fines

Any team that to Forfeits or Surrenders must pay a fine according to ARTICLE X.

REFUNDS AND FINES

SECTION 4. Scoring

A forfeited game shall be scored as a 1-0 win for the non-forfeiting team. A surrendered game, or forfeited game where the forfeit occurs after play has commenced, shall be scored as is at the time of the surrender unless a 1-0 score in favor of the non-forfeiting time is more advantageous to align with the league standings.

SECTION 5. Use of Fields

A forfeited or surrendered game may be played as a “friendly” by mutual consent of both coaches/managers/team representatives.

ARTICLE VIII. GAME PROCEDURES

SECTION 1. The following game procedures shall be observed:

- A. Each team shall appoint a team captain(s) who:
 - a. Should wear armband(s) for ID.
 - b. Are the only player(s) allowed to speak to the referee during the game.
- B. Each team shall complete a line-up card and present it to the referee prior to the game.
- C. Each player shall have a valid SLOWS ID card.
- D. All players will report to the referee for check-in and:
 - a. Present ID card.
 - b. Show that jewelry and hazardous objects are removed or secured.
- E. The referee will keep the ID cards during the game and return them to the Captain or Coach after the game.

SECTION 2. Games will be played under “FIFA Laws of the Game” except for the following:

- A. Games will consist of two 40-minute halves with a 10 minute half-time, or times determined by the Executive Committee prior to each season.
- B. Free substitution with permission of the referee:
 - a. Before any kickoff.
 - b. On any goal kick.
 - c. On an injury when play is stopped.
 - d. After cautioning a player.
 - e. The team with possession on a throw in or corner kick.
 - f. If one team substitutes on their possession the other team may also substitute.
- C. A substituted player may exit the field at a point where she is closest to the touch line. The incoming player must enter the field at the center line only after permitted by the RA.
- D. Coaching is permitted on one side of the field within ten (10) yards of the half line.
- E. If an injury occurs, as a courtesy, the team with possession should kick the ball out of play over the touch line. When play is restarted, the ball should be thrown in to that team.
- F. Water breaks may be voted on at coin toss by the Captains. Referee has the authority to call an unscheduled water break if warranted.

ARTICLE IX. PROTESTS OR DISPUTES

SECTION 1. Any protest regarding a referee's judgement call is not allowed.

SECTION 2. Game related protests or disputes:

- A. Must be presented by the Team captain to the referee who will try and resolve the matter.
- B. In the case of an unresolved matter:
 - a. The referee will note the protest, the rule violation and the time on the game line-up card.
 - i. All games will be played as scheduled.
 - ii. A disputed player's ID card shall be pulled by the referee and included with the game line-up cards.
 - b. The Team Rep shall follow resolution procedures.
- C. Any concerns regarding the referees shall be submitted, in writing within ten (10) days of the occurrence, to the President and include:
 - a. The date, field location and number and time of the occurrence.
 - b. An explanation of the concern.
 - i. The President shall present all valid concerns directly to the Referee Liaison.

SECTION 3. Other protests or disputes that cannot be resolved at the Team Rep level shall also follow the resolution procedure.

SECTION 4. Resolution Procedure:

- A. A protest or dispute shall be submitted in writing to the President by the Team Rep within 72 hours of the alleged infraction.
 - a. The protest letter must state the rule allegedly violated by rule number of the FIFA Laws of the Game, or these Rules and Regulation.
 - i. A copy of the FIFA Laws of the Game is available on the website, or by request from the Vice President.
- B. The President will review the protest or dispute and, if considered valid, will summon a resolution committee within a reasonable period of time.
- C. Teams involved in any protest or dispute may be represented at a hearing set up by the resolution committee.
- D. All decisions made by the resolution committee shall be made by majority vote, in private, and are final.
 - a. No protest or dispute shall be discussed at any Executive Committee meeting.

- b. If a player is found to be ineligible, the protest, if upheld, affects all games in which the player participated.
- c. An upheld protest regarding a team, coach, field, equipment, or player, may result in forfeiture of the game.
- d. Other upheld protests will be resolved by the resolution committee.

ARTICLE X. REFUNDS AND FINES

SECTION 1. Any refunds from agencies contracting with SLOWS shall be deposited with the league treasury.

SECTION 2. Refunds from contracting agencies may be disbursed to teams registered during that season in the form of a credit to their next season fees.

SECTION 2. No prorated refunds or carryovers or credits will be given to a team playing less than the scheduled number of games due to any conditions other than forfeitures.

SECTION 3. A forfeiting team is subject to a fine of \$75.

SECTION 4. Fines are to be paid directly to SLOWS treasury.

A. All fines are due prior to the date which the following season's deposit is due.

B. A team with an outstanding fine(s) may not register for a future season until payment has cleared.

SECTION 5. Teams who have been on the receiving end of a forfeit, or forfeits, will receive a credit towards their season fees of \$75 per game only if the said team:

A. Has submitted their deposit on time

B. Is in good standing with the league